

Merit Badge University May 11, 2024



Merit Badge Prerequisites

MERIII	BADGE ORIVERSII I	_		-		
SCOL	JT NAME:		DATE:			
TROOP NUMBER:		COUNCIL:				
MERI	T BADGE APPLYING FOR:					
University of the composity of the compo	cout named above acknowled ersity unless prerequisite requileted correctly, signed, and giveleting the requirements to verify requirement requires more position in the course in the about that the above named Scouttmaster signature is required.	irements are met prior ven to the Merit Badge rify that they have been broof and what proof is. we mentioned merit bat thas met the following	to the e Instruct met. Yo We car dge.	vent. He/she also realizes for. Some merit badges will our Merit Badge Counselon In then grant the merit bad	that this Form must be Il require more proof of r will give you details of ge upon successful	
	Merit Badges	Prerequisites		Merit Badges	Prerequisites	
		Download 'Stop				
1	Animation	Motion Studio' from Google Play	17	Finger Printing	none	
2	Architecture	1, 4, 5	18	First Aid*	1, 5, 16, Must be a 2nd rank Scout or above	
3	Athletics and Sports	3a, 3b, 4a, 5, 6	19	Game Design	8a or 8b	
4	Automotive Maintenance	11, 12	20	Geocaching	7,8,9	
5	Aviation	3, 4	21	Geology	none	
6	Camping*	4, 8c, 8d, 9	22	Landscape Architecture	3,5	
7	Citizenship in the Community*	3, 5, 7c, 8	23	Law	4, 7	
8	Citizenship in the Nation*	5, 6, 7	24	Mining in Society	none	
9	Citizenship in the World*	3, 4b, 4c, 7	25	Music	3	
10	Communication*	3, 4, 5, 7, 8	26	Oceanography	7, 8	
11	Digital Technology	1,5b,5c,6,8,9	27	Personal Fitness*	1a, 1b, 6, 7, 8	
12	Disabilities Awareness	2, 4a or 4b, 5	28	Photography	4	
	1			Plumbing	8	
13	Electricity	2, 8, 9a, 11	29	Piulibilig		
13 14	Electricity Emergency Preparedness*	2, 8, 9a, 11 1,2,6a,6b,7,8,9	30	Public Speaking	Bring #2 w/visual aid to speak in class. Complete #4 outside of class	
					Bring #2 w/visual aid to speak in class. Complete	

Scoutmaster (or rep) Signature Date

Printed Name

^{*} Denotes Eagle Required Merit Badge. Scouts are limited to taking only one of these classes.#